

TOSS GAME

Level	1 (Age group 6 – 7)
Resources Required	Cups, Marker, Masking tape, Small plastic balls, Papers
Alternate Options for the Resources	As an alternative for plastic balls, use papers to make balls. Just crumple each paper into a circle. Note: See the images/illustrations section for a reference paper ball
Strand Covered	Numbers and Operations
Targeted Skills	Simple addition
Inspired by	Fun learning for kids
Time Required	Set up time 15 + 5 minutes (if balls are self-made) Game time 15 minutes
Previous Learning Required	Numbers from 1-100
Support Required	Low supervision

Rules of the Game:

Goal	Have the highest total after adding the two numbers of the cups that their ball falls into together
Rules	Players cannot cross the line to toss the ball towards the cups. If the ball does not fall inside any of the cups, it will count as a 0.
Steps	<p>Step 1: Use tape to put 10 cups together. Use a marker to write a number from 10-100 on the (inside) bottom of each cup. See the images/illustrations section to see a sample arrangement of the cups.</p> <p>Step 2: Tape a line on the floor that will be the marker for where the players should stand.</p> <p>Step 3: Each player will stand behind the line and toss the ball towards the cups. Once the ball lands in a cup, have them remove it and look to see which numbered cup the ball landed in.</p> <p>Step 4: Toss the ball into the cups again, then add the two numbers together. This will be player 1's final answer and they should record it on a piece of paper as their scoresheet.</p> <p>Step 5: Repeat steps 3 and 4 with other players for 5 rounds. The player that has the highest total after adding their two numbers wins the game.</p>

	Note: In case of a draw, players can have a rematch.
Images or Illustrations	<p>Paper ball:</p>  <p>Sample arrangement of the cups with small numbers that can be changed to to bigger numbers as in the instructions :</p>  <p>Game:</p> 
Variations of the Game	The game can be played with different math operations such as subtraction. Some cups can be numbered with single digit numbers while the others can be numbered with two digit numbers.
Enrichment	None
Simplification	<ol style="list-style-type: none"> 1) Use smaller numbers. 2) Use more cups for students who struggle with fine motor skills; this will make it easier for them to land their ball in a cup.