

GROUPING GAME

Level	1 (Age group 6 – 7)
Resources Required	Number cards
Alternate Options for the Resources	Make number cards with numbers from 1 - 5 by cutting out a piece of paper (the size of your palm) and writing the number on it.
Strand Covered	Numbers and Operations
Targeted Skills	Odd and Even Numbers
Time Required	20 minutes to play 5 minutes to prepare
Previous Learning Required	Knowledge of numbers from 1-20 Knowledge of odd and even numbers (1-10)
Support Required	Medium supervision

Rules of the Game:

Goal	Be the last pair in the game
Rules	The game needs minimum of 10 players for number cards from 1 - 5
Steps	<p>Step 1: The adult will play music or sing a song in the background - all the players will run or jump while the music plays.</p> <p>Step 2: The adult will pick a number card to determine the number of groups to be made (for example, 4)</p> <p>Step 3: When the music/song stops, players will quickly form groups of the number card picked out (for example, the players will make groups of 4)</p> <p>Step 4: Any player not in a group will be out of the game. Players will count the total number of remaining players in the game and shout out whether the number is even or odd.</p> <p>They can check if a number is even or odd by forming pairs - if everyone has a partner, then the total number of people in the group is even. If one person does not have a partner, the number is odd.</p>

	<p>Step 5: Write down the odd and even numbers in 2 columns on a chart.</p> <table border="1" data-bbox="451 302 967 436"> <thead> <tr> <th data-bbox="451 302 678 367">Odd</th> <th data-bbox="678 302 967 367">Even</th> </tr> </thead> <tbody> <tr> <td data-bbox="451 367 678 436"></td> <td data-bbox="678 367 967 436"></td> </tr> </tbody> </table> <p>Step 6: That specific number card will be disregarded and another round will be played.</p> <p>The last 2 players in the game are the winners.</p>	Odd	Even		
Odd	Even				
<p>Variations of the Game</p>	<p>If there are not enough children, use any small object for example balls, pencils spoons etc. to create groups</p>				
<p>Enrichment</p>	<p>Get the players to add any 2 numbers in the 'Odd' column. Is the result even or odd? Similarly, get the learners to add any 2 numbers in the 'Even' column. Is the result even or odd? Players will observe that adding any 2 odd numbers or any 2 even numbers will result in an even number. Players can also check what happens when we add an odd number to an even number. (The result will always be an odd number.)</p>				